

Introduction

BW Broadcast is a broadcast equipment manufacturer based in South London. Specialising in FM technology with a product range including transmitters, audio processors and IP codecs, BW Broadcast looks to further expand its team to meet growing customer demand.

Job description

Candidates will need to be enthusiastic, ready to tackle new challenges and learn new skills. You will be a highly motivated individual capable of developing innovative solutions with drive and charisma. The role requires an excellent communicator comfortable dealing with other engineers as well as customers and suppliers.

Key responsibilities

Test engineers are expected to cover all aspects of product test: working with R&D to prove new designs, production test of finished goods, as well as test/repair of returned goods. The role will include developing new test procedures as well as quality assurance.

Requirements

Education

Minimum 2:2 university degree in Electronics/Electrical Engineering, or other relevant technical discipline.

Essential Skills and Experience

- Hardware debugging (using oscilloscopes, logic analyzers and other appropriate test equipment)
- Highly competent soldering, especially SMD reworking
- Attention to detail and quality focus
- Ability to work under time-scale pressure to get products out of the door on time while maintaining quality output
- Motivation to work unsupervised as well as part of a team
- Ability to communicate complex ideas quickly and clearly to participate in technical discussions

Desirable Skills and Experience

- Test scripting development
- Microsoft Visual Basic
- RF test (VHF and UHF)
- Experience writing technical documentation

Package

- Salary depending on experience
- Profit sharing scheme
- Contributory Pension
- Mobile phone

Recruitment Process

Application is normally in the first instance by CV. Upon successful completion of an online aptitude and technical assessment candidates will usually have a telephone interview and then a face-to-face interview.